

Connection to the G-SIM ControlServer G-SIM/ControlServerConnect



Ideal for the central access to a lot of G-SIM security information management systems and Geutebrück video management solutions in different sites.

- Central access to independent networked G-SIM systems in different sites.
- Intuitive operation using individually designed site-plan-based operator interfaces.
- Best possible overview thanks to the seamlessly integrated video wall solutions.
- Complete video stream management for live and recorded video.
- Efficient alarm management with site plans, video and all other relevant information.
- Comprehensive support for delegation, i.e. for the hand-over of event or alarm processing, the allocation of tasks and for switching internal system communication between users.
- Perfect data protection as a result of the flexible administration of user rights and the complete audit trail.
- High reliability backed up with sophisticated redundancy.
- Management of all subcontractors and third party systems integrated into the Geutebrück system.

Technical data

G-SIM/ControlServer

Order-No. 8.34381

Option for networking multiple G-SIM installations at one central point.
To run this option it is necessary to use G- SIM Enterprise or G-SIM Enterprise Failover package.

G-SIM/ControlServerConnect

Order-No. 8.34380

Option to connect a G-SIM Control Server with a G-SIM Client.
To run this option it is necessary to use G- SIM Enterprise or G-SIM Enterprise Failover package.

The G-SIM Control Server is a G-SIM server that accesses the configurations from other servers. This makes it possible to operate subservers with their own, independent configurations that are synchronized toward the control server. For example, the control server could be located in the headquarters of a company, and the subservers would be the systems in the branch offices.

Data records that are synchronized:

Site Groups	Site groups
Sites	Sites
Camera Groups	Camera groups
Camera Lookups	Camera Lookups
Camera PTZ Presets	Camera PTZ presets
Camera Ref Frames	Camera example images
Cameras	Cameras
Camera Types	Camera types
Map Objects	Map objects
Map Object State Symbols	Map object state symbols
Map Object Types	Map object types
NVRs	NVRs
Hotspot Templates	Hotspot templates
Maps*	Maps*

*Main maps from client servers are not synchronized